



▶ GET TOGETHER

Gather around the table and have some fun!

- If you could go anywhere in the world, where would you go? Why?
- What job would be the most fun? Why?
- If you had a million dollars, what would you do with it?

▶ GET TALKING

Read today's **Big Idea** and about the life of Charles Mulli, then use the questions to get everyone talking. Work on memorizing the **Bible Verse** together.

***Note to Parents:** Encourage everyone to share because everyone's story is important, but depending on the age and personality of your family members, you may not get much of a response. Give your family time to let the question "soak in" and the space to respond when they are ready. You can guide the conversation and be the first one to share.

BIG IDEA → **God loves us and He wants us to share His love with others.**

Read aloud the story of Charles Mulli below.

(Excerpt from Charles Mulli, We Are Family, by Janet and Geoff Benge.)

CHARLES MULLI

Charles Mulli was six years old when he woke up in his family's hut in Kenya and discovered they had abandoned him. Every day became a struggle to survive. One night Charles accepted Jesus as his Savior and his world was forever changed.

Charles eventually married, had eight children, served in church, and made millions in business. But he knew God wanted more. "Daddy Mulli" began rescuing kids from the slums—children like Rael, whom he met in an alley.

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CHARLES MULLI

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"Can you tell me why you're here so late at night?" Charles pressed, praying under his breath. He knew from experience that now was the moment that a child trusted and opened up or pulled away.

Rael looked him in the eye. Charles Mulli smiled at her. She opened her mouth. "I... my mother lives near here, but I can't go home.... I ran away. Every night my mother would get drunk on chang'aa and beat me and my brothers and sisters. In the end I thought it would be safer on the streets, but it's not. Instead of my mother beating me now, men abuse me," Rael said matter-of-factly.

Charles told her that he understood because his father beat him and he looked for something better too. It was Jesus' love that had changed his life and gave him hope. He told her that Jesus was the Son of God and loved her very much. He invited her and the other girls to become part of his family.

At dinner the next night, Charles spotted Rael. By now she had on clean clothes, after taking the first shower of her life. Clinging to her were two of Charles's smaller children. "Look, Daddy," Rael laughed. "I have found my younger brother and sister. You already adopted them!"

There have been many difficult times for the Charles Mulli family, but with God's help, children are still being rescued—more than 23,000 so far!

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Use these questions to talk about Charles Mulli and God's love.

- How would you feel if you were in Charles Mulli's shoes?
- Where do you see God's love at work in Charles's life?
- How do you see God's love reflected in Charles?
- How can you share God's love with someone today?

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BIBLE VERSE FOR THIS WEEK

*But you, Lord, are a compassionate and gracious God,
slow to anger, abounding in love and faithfulness.*

PSALM 86:15

Here is an idea for having fun as you read the Bible verse out loud.

- Make up motions to help you remember the verse. Use your motions and say the verse together.

GET GOING

Play Mancala together! This game has many variations and is a favorite of kids in Kenya. In Kenya, kids use whatever they have on hand to play and you can too. Go grab an empty egg carton along with stones, Legos, cereal, beans, marbles, etc. to use as markers.

- The object of the game is to capture more stones (markers) than your opponent.
- Four markers (marbles, beans, etc) are placed in each of the twelve holes.
- Each player has a store (called a mancala) to the right of the board (or egg carton).
- The game begins with one player picking up all the markers in any one of the holes on their side of the board.
- Moving counter-clockwise, the player deposits one marker in each hole until the markers run out.
- If you run into your own store, deposit one marker in it. If you run into your opponents store, skip it and go on.
- If the last marker you deposit is in your store, you get another turn.
- If the last marker you drop is in an empty hole on your side, you capture that marker and any markers in the hole directly opposite.
- Always place all the captured markers in your store.
- The game ends when all six holes on one side of the board are empty.
- The player who still has markers on their side of board captures all the markers.
- The winner is the player with the most markers.

*You can find additional directions and watch how it's played online.

